

**EXERCISING CHARACTER
OVERVIEW
6- TO 9-YEAR-OLDS**

PILLAR	OBJECTIVE	ACTIVITY SUMMARY	LOUISIANA CONTENT STANDARDS BENCHMARKS
TRUSTWORTHINESS	Participants will review the do's and don'ts of trustworthiness.	Share handout of Do's and Don'ts. Following instructions on handout, each participant will make a paper snake and an eagle mobile. Relate characteristics of snake and eagle to trustworthiness.	<u>CA-4VA-E5</u> Expressing personal feelings or judgments about works of art and explaining negative or positive comments <u>ELA-7-E2</u> Problem solving by using reasoning skills, life experiences and available information.
RESPECT	Participants will differentiate between the do's and don'ts of respectful behavior and discuss respectful expectations for each family member. Each participant will create a "Do Not Disturb" sign with requests for respectful behavior to post at home	Play "R-E-S-P-E-C-T" musical tape/CD. Review ways to show respectful behavior. Make "Do not Disturb" doorknob hangers for family members.	<u>ELA-4-E2</u> Giving and following directions/procedures <u>ELA-2-E6</u> Writing as a response to texts and life experiences (e.g., journals, letters, lists). <u>C-ID-E2</u> Describing the rights and responsibilities of citizenship in a democratic society (at home)
RESPONSIBILITY	Participants will become aware of their responsibility by playing "Name that Responsibility" and identifying practical ways to show responsibility at home and at school.	Participants march around the room with paper strips that match definitions with meanings. Do responsibility exercise or cheer.	<u>ELA-4-E2</u> Giving and following directions/procedures <u>CE-IVA-E5</u> Working individually and as a group member in a responsible and productive manner. <u>AP-2TH-E2</u> Imitating and responding to ideas, feelings behaviors, roles and life experiences.
FAIRNESS	Participants review and apply the basic rules of fairness while playing a game.	Read rules of game as participants follow on handout. Divide into groups of four. Play "Fair Play Fairway" board game.	<u>ELA-4-E2</u> Giving and following instructions/procedures <u>CE-IVA-E5</u> Working individually and as a group member in a responsible and productive manner.
CARING	Participants will list three ways to "fill their lives" with caring words and actions.	Pair participants will outline the body of another on a sheet of newsprint. Each will draw hair, etc. on his/her outline, and write words of caring as instructed on hands and feet.	<u>ELA-2-E6</u> Writing as a response to texts and life experiences (e.g., journals, letters, lists). <u>CE-IVA-E5</u> Working individually and as a group member in a responsible and productive manner.
CITIZENSHIP	Participants will create a special American flag that emphasizes individual responsibility in contributing to the community.	Ask for specific examples of what we should do as citizens. Make a "Citizenship Flag." Participants trace their hands on paper, cut out those and stars, label and glue onto blue paper to create a flag.	<u>C-ID-E4</u> describing the many ways that citizens can participate in and contribute to their communities and to American society. <u>C-ID-E5</u> Discussing issues related to citizenship and public service



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*DECISION-MAKING	Participants will use the Six Pillars of Character as filters for the things they say and do and as ingredients in a recipe for making good decisions.	Working in pairs, participants follow printed “recipes” for good decisions as they read situations and decide how they would respond in those situations. Discuss. Label cups to take home.	<u>CE-IVA-E5</u> Working individually and as a group member in a responsible and productive manner. <u>ELA-4-E2</u> Giving and following instructions/procedures
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*Decision-making is not one of the Six Pillars of Character, but is included in kit to provide a lesson that requires the recall of concepts found in the six pillars.

NOTE: At the conclusion of each lesson, students are asked to apply concepts to real life situations and to commit to applying the concept in their daily lives.

CHARACTER COUNTS! and the Six Pillars of Character are service marks of the CHARACTER COUNTS! Coalition, a project of the Josephson Institute of Ethics.

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